

# My Internship Experience

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# Internships I've experienced

- **Microsoft** Development Japan
  - 2009/8-9 Software Engineer Intern
- University of Tokyo Edge Capital (UTEC)
  - 2010/7-8 Summer Intern

## **Microsoft** Research Asia

- 2012/1-4 Research Intern (HCI Group)

## **Microsoft** Research

- 2012/6-9 Research Intern (RiSE Group)

## **Adobe** Creative Technologies Lab, Seattle

- 2013/8-11 Research Intern

# Internship in companies

- Large companies **publishing academic papers** often allow you to include the project in your thesis/dissertation
  - **Microsoft, Adobe**, Autodesk, Disney, etc.
- 👤 You will meet many talented **people**
  - Not only researchers but also **devs** and **interns**
- 📁 You should **not** work primarily for money
  - While, in fact, they pay **pretty well...**




# How to find an internship

- Apply for **fellowship/scholarship**
  - Microsoft Research Asia Fellowship
- Get introduced by **someone**
  - Your supervisor
  - People working at Microsoft University Relations
- Ask **researchers**
  - Meet researchers at international conferences, appeal your enthusiasm and sell yourself!

# When to go to an internship

- Generally speaking, **summer** is the hot season
- During Masters course is **the best**
- 1<sup>st</sup> and 2<sup>nd</sup> year of PhD course are **nice**
- 3<sup>rd</sup> year of PhD is **no good**

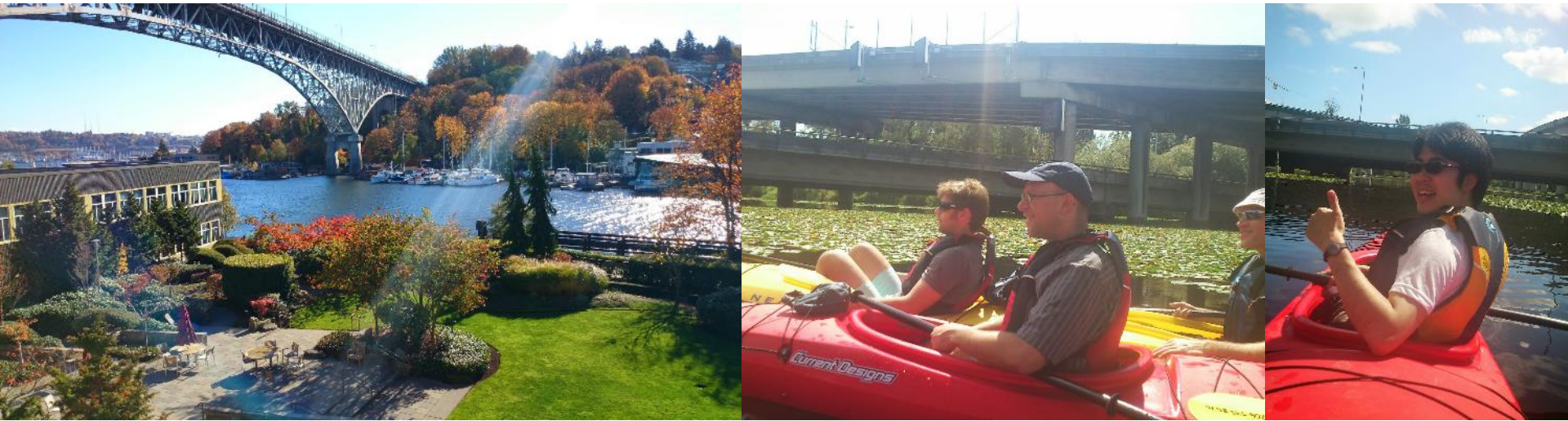
# What to do in your internship

- They usually give you **three** months
- For the **first** month, discuss with your mentor and fix the research problem you're tackling
  -  Kinect + IDE = IDE for Interactive Computer Vision
  -  Programming + UI = Live Programming of GUI
  -  (censored) + IDE = IDE for (censored)
- For the **second** month, prototype your system
- For the **third** month, wrap up your work

# What to do after your internship

- You're still under the **NDA**
  - Unless you published the result
- **Write paper**
  - Three months are often too short...
- **Apply for patents**
  - You usually only need to sign some documents
- **Discuss/advise tech transfer**
  - Tech transfer takes longer time than research

# Internship at Adobe Seattle





# Seattle Life

(Green Lake, Fremont and Downtown)



## Famous for...

- Good weather **only in** summer
- **Coffee**, beer, chocolate, market, art museums and theatres, Mariners and Safeco field, ... and many tech companies!



# So, why not?

- You can publish paper
- You can experience the culture
- You can make foreign friends
- You can earn money
- You can improve your English
- (You might miss your friends/family in Japan)
- (You might miss Japanese food)
- (Health troubles might be difficult to handle)